

# Lesson 3: Expressions, Statements, and Booleans

If you haven't already, unzip the folder for this class and drop it in your desktop  
(remember to cd into your desktop before trying to run files!)



# The Expression

- Like a one-sided equation
  - Gives the computer (or us) something to evaluate
  - Evaluate = Compute
  - We already saw these last lesson
- Serves as the basic building block in most code structures - not useful by themselves!
- Often used as conditionals (more later)

```
2 + 2 * 65536
```

```
speed > 55.0
```

```
regularPrice * (1.0 - salePercentOff)
```



# Arithmetic Expression

- Throwback to math class
  - Remember order of operations when evaluating/writing expressions!
  - Don't worry too much if you're fuzzy on the order of operations!
- If nothing else, parentheses first
- All inputs are numbers
- Just apply general math rules to find the answer!

$3 * 3 + 5$   
// 14

$3 * (3 + 5)$   
// 24



# Boolean Values

- Most basic data type in computer science
- Only two possible values:
  - True
  - False
- Translates to simple “on” or “off” switches in your computer
- Can be directly assigned through “true” or “false” keywords
- Can also be assigned through a conditional

```
let positive = true;  
let negative = false;  
console.log(typeof positive);  
// prints "boolean"
```

# Boolean Expressions

- Result will only ever be “True” or “False”
- For our purposes, most of the time we’ll be dealing with conditionals
  - `10 > 5 // true`
  - `5 == 4 // false`
- Very important when we only want our code to do something “if” something is true

A green rectangular stamp with a distressed, ink-like texture. The word "TRUE" is written in a bold, serif font, slanted slightly to the right.A red rectangular stamp with a distressed, ink-like texture. The word "FALSE" is written in a bold, serif font, slanted slightly to the right.



# Task #1

- Open up main.js in Atom
- Read the instructions for Task #1
  - Guess what each expression evaluates to before logging the result to the console and checking
  - Be sure to pay attention to the type of expression.
- Take 6 minutes, then we'll go over the answers



# Statements

- Statements are like equations
  - Need two sides, not just one
- Always end a statement with a `;`, like a period in english
  - Shows the program where lines are separated
- Most commonly used to assign a value to a variable (see right)
- This example had a lot, so don't panic!

```
// at the Grocery
```

```
salesTaxRate = 0.06;
```

```
totalGroceries = 38.99;
```

```
salesTax = totalGroceries * salesTaxRate;
```

```
chargeToCard = totalGroceries + salesTax;
```



## Multi-Line Statements

```
k = h * kph - (rest / 60);
```

```
kilometersCycled = numberOfHoursPedalled *  
kilometersPerHour - (totalMinutesOfRest / 60);
```

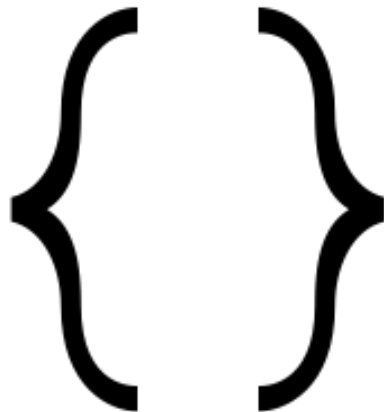
- Importance of semicolons!
- Line doesn't end until there's a semicolon
  - Javascript doesn't care how many physical lines the "line" goes on for
  - Always look for an ending semicolon and work backwards from there
  - Good code generally doesn't stretch onto multiple lines!
- Side note: These are all terrible variable names!



# If Statements

- If statements are made up of two parts:
  - Condition - enclosed with ()
  - Block - enclosed with {}
- Think of the condition like a gateway
  - Always contains a boolean expression!
- The block is the meat of the structure
  - Made up of statements
  - Only executed if the conditional is true!

```
if (magePower > 120.0) {  
    maxMagic = 500.0;  
    lifeSpan = 800.0;  
    maxWeapons = magePower / maxPowerPerWeapon;  
}  
  
// some more code
```





# What is a block?

- Blocks can contain any type of code, but are useful because they section this code off
- This code can be reused when appropriate (which saves you time!)
- We'll go over all these in detail later on, but examples include
  - If/else statements
  - for/while loops
  - Functions and classes
- Keep track of your brackets!
  - It can be easy to forget which bracket lines pairs with another - very annoying!

```
$("#email3").change (function (e) {  
    console.log ("email address: " + $("#email3").val());  
    $.ajax({  
        type: "GET",  
        url: "/cryptex/_lookup/?email=" + $("#email3").val(),  
        success: function (data) {  
            if (data.totp == false || data.new == true) {  
                $("#pass1").removeAttr ("style");  
                $("#pass1").attr ("required", true);  
                $("#pass1").focus ();  
            } else {  
                $("#api_code").removeAttr ("style");  
                $("#api_code").attr ("required", true);  
                $("#api_code").focus ();  
            }  
            $('#alert_placeholder').css('display','none');  
            have_valid_email = true;  
        },  
        error: function (data) {  
            makeAlert ("invalid email address");  
            console.log ("invalid email entered");  
        }  
    });  
});
```



## Task #2

- Go to task #2 in main.js for this lesson
- Read the instructions carefully, and begin
- Shoot a message in the chat if you have a question.
- Take 15 minutes, we'll go over the solution afterwards.



# Review

Today we learned:

- Expressions → how to evaluate them
- Boolean Values
- Statements → often comprised of expressions
  - Builds upon variable assignment
- If statements
  - Conditionals
  - Blocks



# First Week... Done!

Next time:

- Arithmetic and Boolean Operators!
  - More ways to do math!
  - Manipulate our variables



## Wrap Up - Enjoy the weekend!

Email questions to [info.codedelaware@gmail.com](mailto:info.codedelaware@gmail.com)

Next class: Monday 1/11